REKNUM
SOULS ADENTURE

CONGRATULATIONS!

You have purchased an authentic Nape Games game. Enjoy it.
Please read this instruction booklet to ensure proper handling of your new game, and then save the booklet for future reference.

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NAPE GAMES
OFFICIAL MEDAL
OF QUALITY

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PRECAUTIONS

- Do not store the Game Pak in extreme temperatures.
- Do not immerse in water.
- Do not clean with benzene, thinner, alcohol or other such solvents.
- Rest 10 minutes every hour of play.

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PROLOGUE

In the great Kingdom of Drissol a bloody war for lust and power broke out, where Cheri lost her entire family.

Now at peace, rumors in her town speak of a power capable of bringing loved ones back. This power is only achieved if you manage to obtain the 4 sacred souls, distributed in different places.

This elf of light will undertake a journey to the Kingdom of Reknum to defeat death. With her magic sword, her abilities, and a hero outfit, Cheri will attempt to bring her family back to life by entering the Underworld itself.

This is where the adventure begins!

Reknum Souls Adventure is an Action, Exploration and Platformer video game. It is the latest game in the REKNUM saga but one of the first in the REKNUM timeline.

Cheri, the protagonist of Reknum Souls Adventure, is many years in the past, where the fantasy universe begins to be created, before the timeline has been divided from the PLOIDS.

If you have the opportunity, be sure to play other Nape Games games to discover the stories that intermingle in this timeline.

REKNUM TIMELINE

THE PLOID TIMETRAVEL DEFORMED THE ORIGINAL TIMELINE, CREATING A NEW WORLD FULL OF MAGIC AND FANTASY.
REKNUM
THE STORY OF HOW CHERI'S COURAGE WILL BE MARKED BY GENERATIONS AWAKENING HER ELF FORCE OF INNER DIVINE LIGHT!
REKNUM
THE KINGDOM OF REKNUM PROSPERS, BUT EVIL WIZARD RELEASES SACRED CRYSTALS IN THE KINGDOM.
CHERI
REKNUM IS A BEAUTIFUL REALM, AND PEACE REIGNED FOR MANY YEARS... UNTIL THE BETRAYAL OF THE SORCERESS.
THE MYTHS SPEAK OF SACRED CRYSTALS, RICH IN POWER, BUT UNABLE TO BE CLAIMED BY ANY WHO WERE NOT DEEMED WORTHY.

CHARACTERS

CHERI

Our progatonist is brave and will embark on an adventure in the fight to bring back to life her loved ones, lost years ago in the war for power in the Kingdom of Drissol.

CHRISTIAN THE ANCIENT

This wise man will allow you to save your game progress every time Cheri talks to him. Each saved game is overwritten.

MABUS

He will give Cheri a warning that is also a clue to uncover the path she has to take.

JAZZVIER

He knows what needs to be done to free his people from the serious infection and monster infestation that he suffers from.

BAT KRAD

Her mansion has been invaded by a lot of monsters and only Cheri can help her clean it up.

APE

This snow town villager is desperate to get his town back to normal. Besides, he hides a juicy secret.

K IKE

This old man from snow town knows who has been responsible for the serious infection from which the town suffers.

MAKU

He will give Cheri the final clue to reveal what she has to do when she collects all 4 souls.

KURU

This fairy of the woods will give Cheri a crucial clue so that she does not get lost for all eternity in the desert labyrinth.

OTHER CHARACTERS

You can talk to other characters to discover more secrets about the world of Reknum.

START TO PLAY

On the initial screen you can select **NEW GAME** to start a game or **CONTINUE** to continue the saved game.

Reknum Souls Adventure has a checkpoint at the start of each phase, so if you die you will return to the last checkpoint you passed.

To save your game, talk to Christian the ancient.

If you lose all your lives, marked with a heart, the game will end and you will return to the home screen.

The world of Reknum is divided into two views.

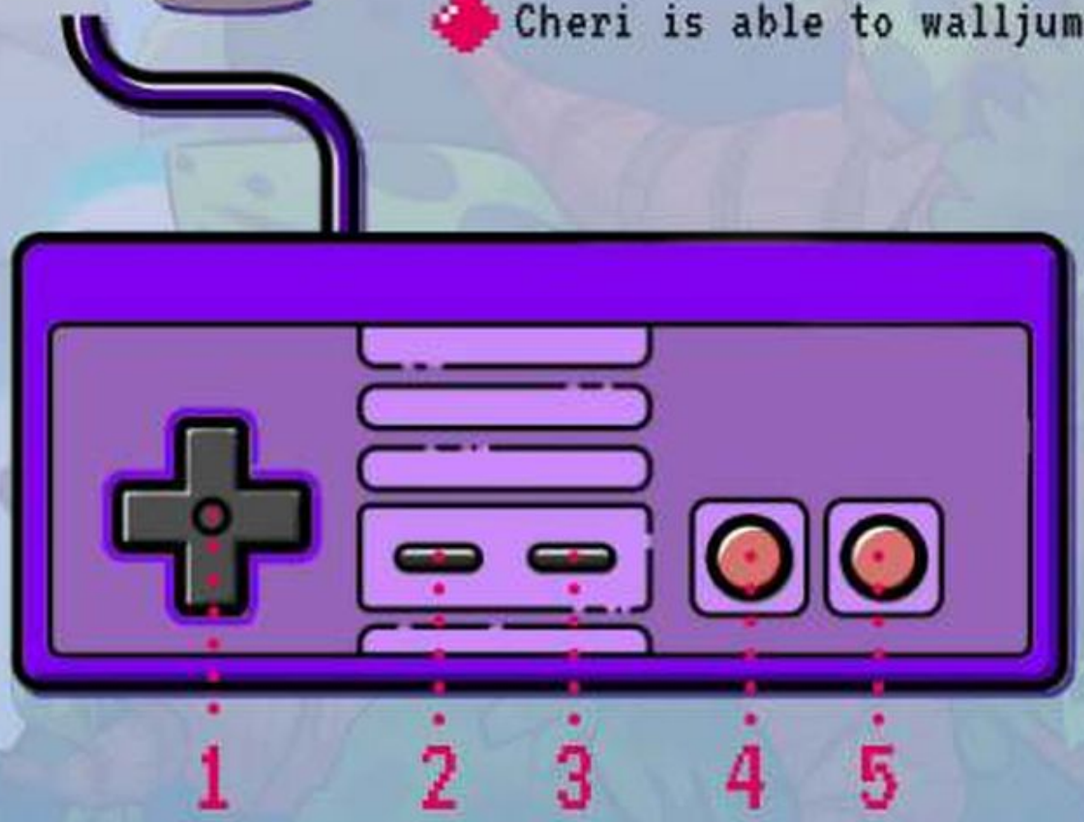
- Aerial view to the overworld.
- Platform view for the dungeons and villages.

During the adventure Cheri can interact with a lot of NPCs. They will give you valuable information, key objects, and clues to advance in the story.

Make sure to talk to every NPC you come across along the way.

CONTROLLERS

- In overworld view it is possible to move in 8 directions.
- In the dungeons and towns view you move in a 2D view.
- Cheri is able to walljump in 2D view.



1 - MOVE CHERI

2 - CHANGE WEAPON

3 - PAUSE

4 - USE WEAPON, INTERACT

5 - JUMP, SWIM, WALL JUMP

GAME SCREEN

1 - CHERI'S HEALTH

2 - LIVES

3 - KEYS THAT CHERI POSSESSES

4 - EQUIPPED OBJECTS

5 - OBJETCS YOU CAN PICK UP

STATUS SCREEN

With the START button you will access the status screen. In it you can see Cheri's current health, remaining lives, keys that you possess, and objects that you have obtained.

THE WORLD OF REKNUM

Reknum is an area full of different landscapes and dangerous dungeons and is very far from where Cheri lives. She will have to adapt to different environments and defeat fearsome enemies throughout the adventure.

In the overworld you will find different landscapes such as forests, deserts and villages. There will be almost no obstacles but there will be many enemies. Cheri will be able to move in all directions while she explores.

In the dungeons there will be only enemies and obstacles, and Cheri must overcome the mazes while she avoids a lot of dangers.

DUNGEONS AND ENEMIES

FOREST

It is very easy to get lost in this labyrinthine forest.

CROWNED MANSION

That mansion is creepy and crawling with monsters.

UNDERGROUND

Water won't be the only downside down there.

VOLCANO

You have to be very careful or the lava and fire will destroy you.

In each level there are a variety of fearsome enemies ready to prevent Cheri from achieving her goal. Enemies regenerate on each screen change, you have to be vigilant.

DEEDRO

It may seem harmless but it is better not to come across it.
It walks without rest, so the sword is the best weapon to defeat it.

TOKI TOKI

These creature fly up and down, so it's best to attack them with a ranged weapon.
There is a red variant called Fire toki toki.

TSUKAMU

This hand emerges from the ground ready to take any living soul with it to the underworld. It goes from one place to another and you can kill it with any weapon.

BRAINSPIDER

These spiders will walk through the dungeon quietly until they notice Cheri's presence, which will make them go crazy and go for her immediately. Keep your distance.

KOBALOS

Even though they fly very high, do not underestimate them, because they know you are there and they will come for you.
Be careful not to get too close. Attack them from a distance.

LICKERZ

This creature seems harmless because it does not move from its position, but its tongue is deadly. She is always on the lookout for the poor prey that is approaching her.

SLITHERS

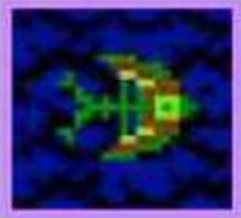
They crawl back and forth on the ground and are sometimes seen in groups. There are variants in various colors, all equally deadly.

CYCLAW

This creature is found in the arena and deep in dungeons. Its tail is deadly, better not to risk attacking it from close range.

OCTOBUGS

Although they seem trustworthy because they don't do much, it is best not to be careless while near them as they will jump towards their prey. There is a marine variety that is green in color.



KOBALOS

These fish swim calmly in the water and if they sense the presence of an enemy, they drop to the ground to catch them. You have to wait until they are on the ground to attack them.

THORKS

These creatures crawl on the ground and their spikes protect them from any enemy attack. You have to be careful not to get too close to them.

ANFISBENA

Be very careful with them because they are not only fast, they also jump, which makes them potentially very dangerous.
The best way is to beat them from a distance.

BOLIDE

These fireballs emerge from lava, and although they go at their own pace and always jump the same way, it is best not to touch them. The lava they come from is deadly.

BULWARK

They are big, strong and intimidating. Be very careful, they are very powerful and can shoot from a distance.

CYPOLTERCLOPS

This is the first boss you will find in Reknum.
This terrifying ghost is one of the four powerful enemies guarding the 4 souls, which you need in order to see your beloved family again.

This powerful enemy flies, so take advantage of the boomerang to attack him while maintaining your distance. He has the ability to dodge long range attacks. If he flies close to the ground, take advantage of it and attack him with all your might.

The remaining bosses in the game are just as, if not more, complicated and terrifying than Cypolterclops. Prepare your weapons and defeat them all.

EQUIP

SWORD

Cheri's main weapon is sharp and powerful.
To defeat all kinds of enemies.

POTIONS

Sometimes there will be potions scattered around the stage that will restore a Crystal of Life to Cheri if she takes them.

KEYS

With them you can open the different closed doors of the dungeons. They are limited, so you have to find out where they hide.

POWER BOT

They are hidden throughout Reknum and each one of them has a very powerful special weapon stored.

BOOMERANG

Ideal for flying enemies. Every time you cast it, it will come back to you.
Double hit guaranteed!

SHURIKEN

With superior attack power and speed, shuriken can be thrown to keep enemies away. Throw as many as you want!

WHIP

The ultimate melee weapon, with unsurpassed attack power, enemies have nothing to do with it. It is ideal for powerful enemies at short distances.

BOMBS

Not only damage enemies, they also open secret routes in stone walls.

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